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March 20-21  
**2018**  
San Jose, CA

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# CINABRO:

a Software Driven,  
Open Flash Array Architecture for  
Scalable Cloud Storage Services

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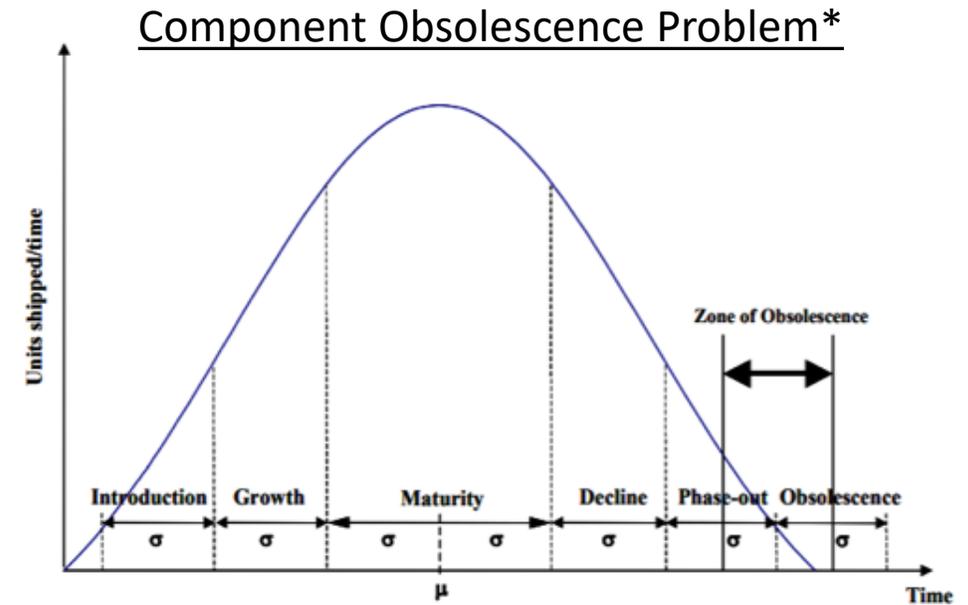
# Motivation

## 1. Serves diverse cloud storage requirements

- Data center workloads are dynamic, diverse and constantly evolving
- Data center SSDs typically run 3 to 5 years after rigorous qualification process
- SSD FW update is expensive and usually limited to critical bug fixing

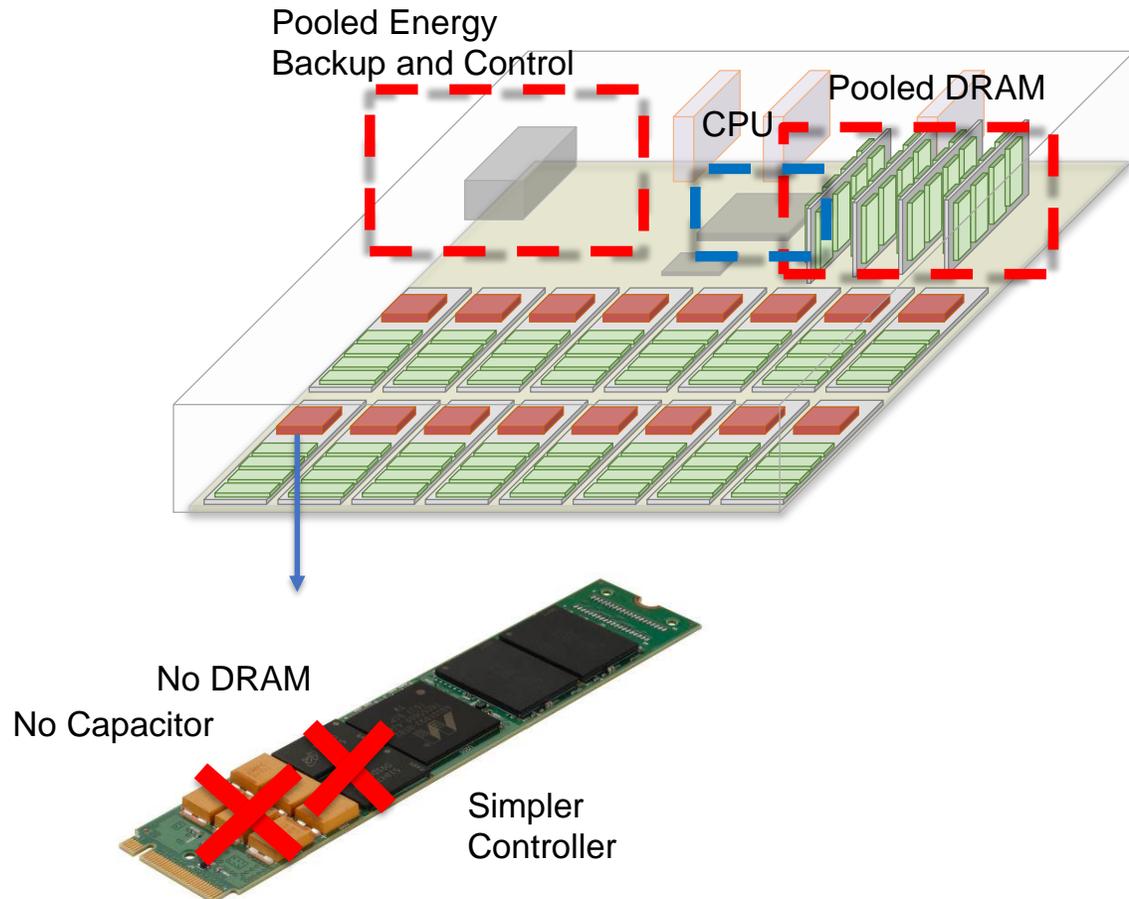
## 2. Streamlines flash memory deployments

- SSD designs optimized for single self contained units
- Data center SSDs often have old generation NANDs
- Need for deploying latest NANDs in scale



# Solution

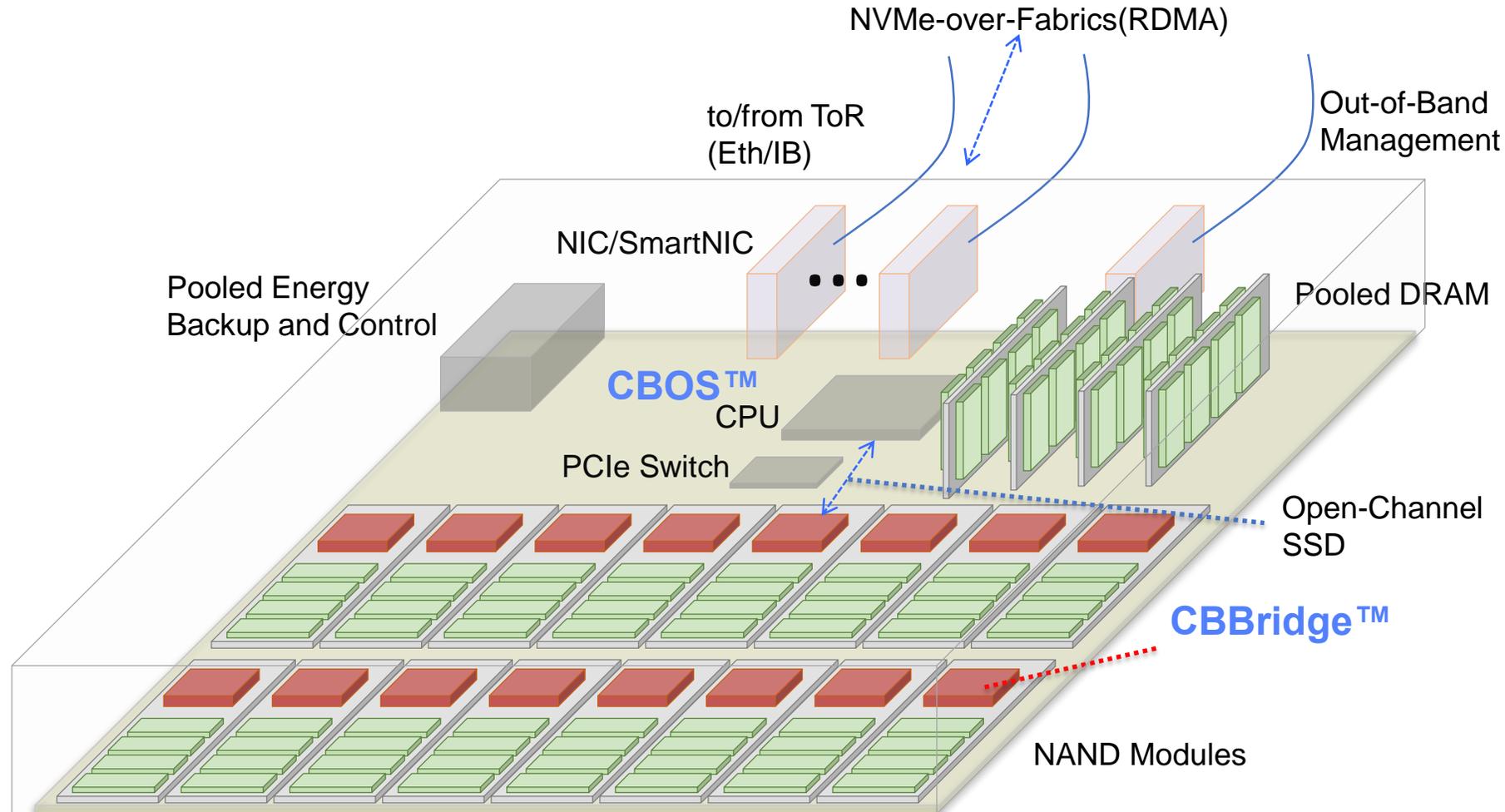
- Lower Total BOM and Simpler SSD Device Architecture
- Large portions of SSD intelligence run on host server CPU



Category	Conventional SSD	Cinabro SSD
1GB DRAM	\$\$	X
1TB NAND	\$\$\$	\$\$\$
SoC Controller	\$\$	\$
Capacitors (x20) – Power Loss Protection	\$	X
Power Consumption	High	Low
Development Complexity	High	Low

# Cinabro™ System Architecture

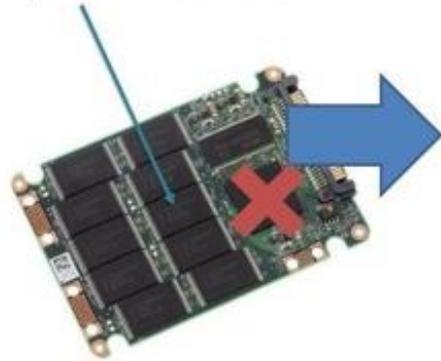
Disaggregated and composable All Flash Array based on COTS server



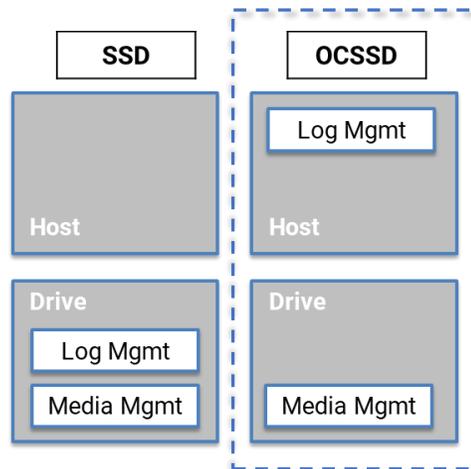
# NAND Flash Interface

Leverage OCSSD Standard to Provide Optimized Solution with Simpler ASIC

Physical flash exposed to the host (Read, write, erase)



- Host
- Data placement
  - IO Scheduling
  - Over-provisioning
  - Garbage collection
  - Wear levelling

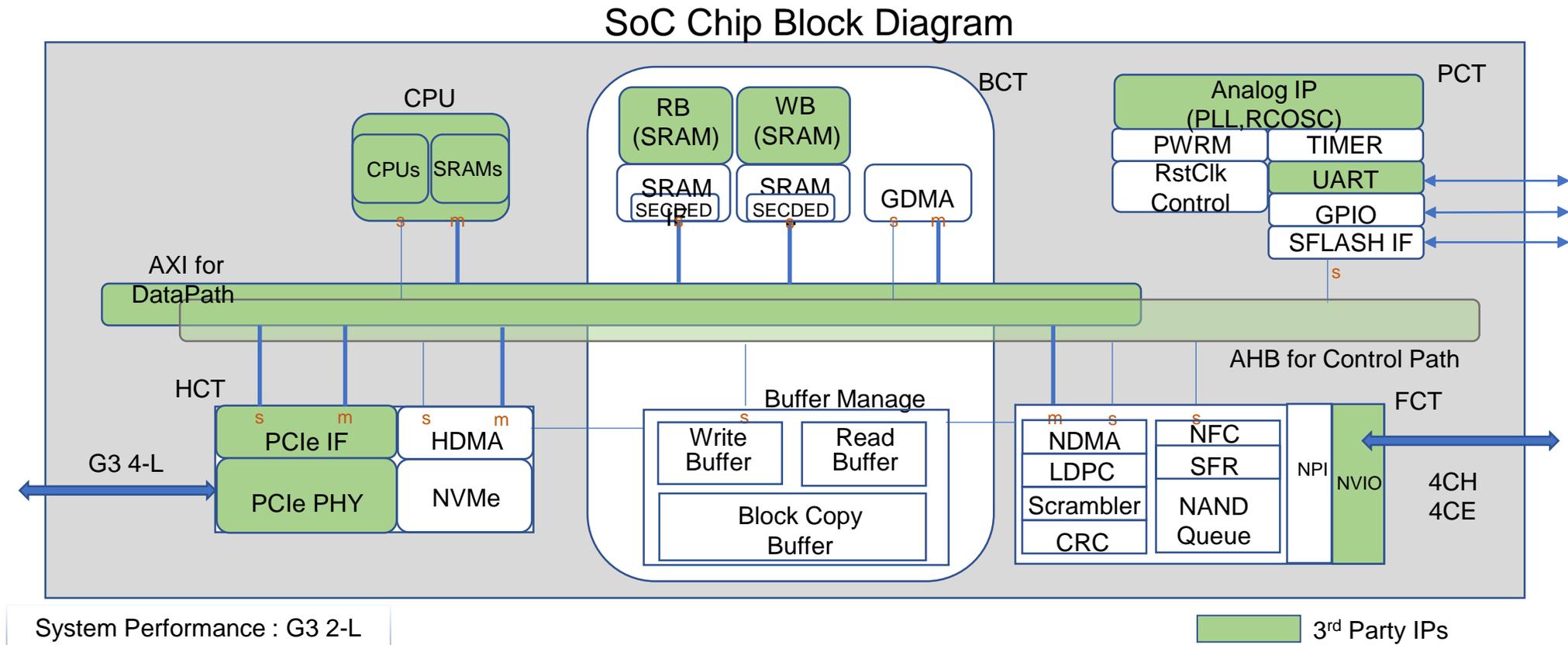


- Open-Channel SSD (OCSSD)
  - Standard NVMe based protocol
  - Facilitates host FTLs and good fit for cloud providers
- Optimized protocol translation between host and NAND interface
- Performance acceleration and reliability enhancement features for 3D NAND TLC/QLC
- Cost and power efficient ASIC design

# CBBridge™ OCSSD Controller

Simple but robust SoC handling essential NAND media functions

- Open-Channel SSD spec and additional features for cross layer optimizations
- 28nm process technology accommodates 96+ layer 3D toggle3 TLC/QLC NAND with LDPC



# Network Interface

## Leverage New Standard for Networked Storage Interfaces



- NVMe-over-Fabrics (NVMe-oF)
  - Faster access between hosts and storage systems
  - Much lower latency than iSCSI
- Flexible system design to support various fabrics of NVMe-oF standard (Ethernet, Infiniband, etc.)
- Open architecture allows incorporating new system technologies (e.g. SmartNIC, FPGA acceleration, SDN)
- Seamless integration with Open-Channel SSDs

# Software Design

## Advanced Open Source Software Optimized for All Flash Array

Latest Open Source  
SW Solution



Linux LightNVM  
SPDK/DPDK  
RocksDB  
OpenStack  
Ceph  
Docker  
Kubernetes

OPENSSD



SPDK



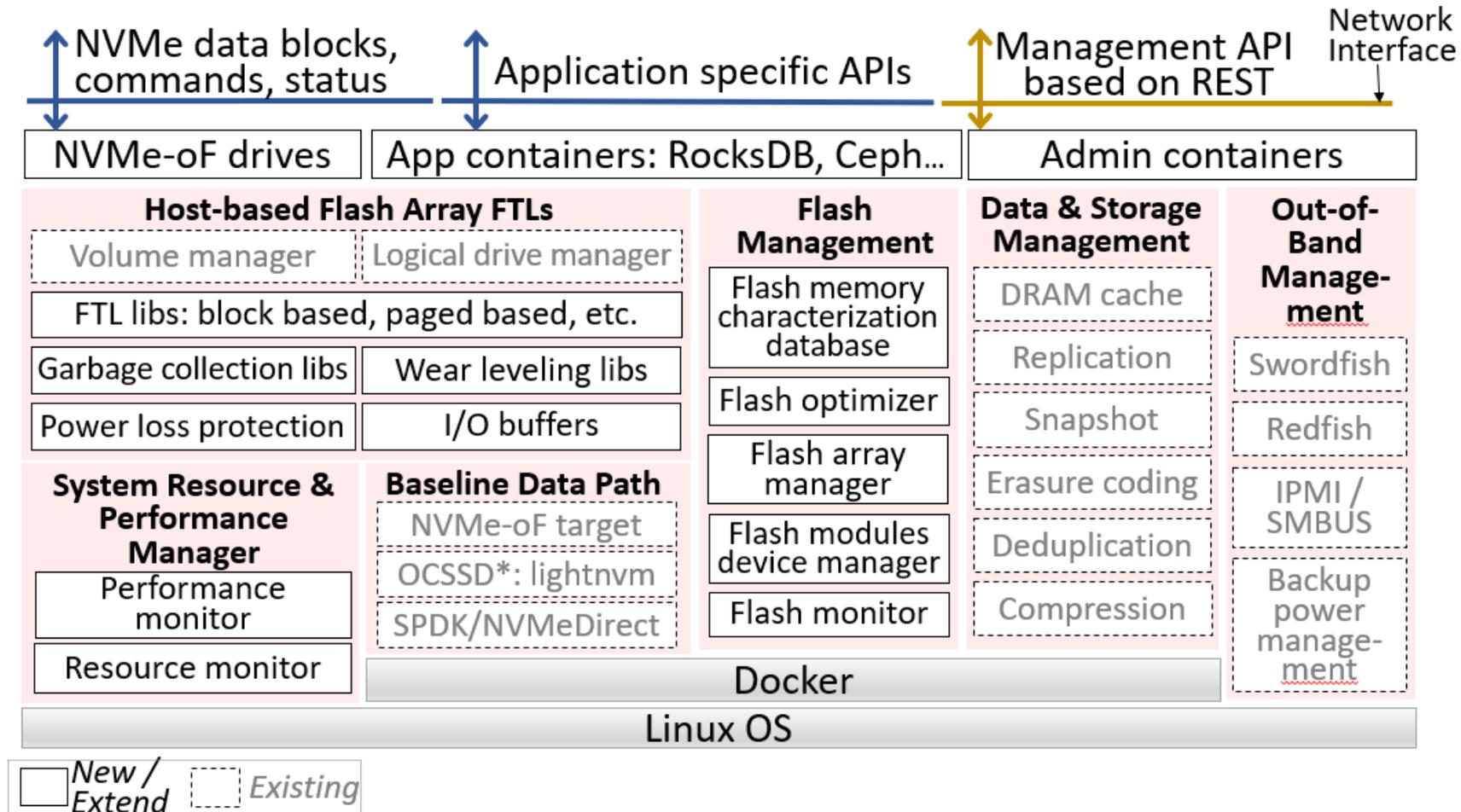
kubernetes

- Host-managed array FTLs
- User-level device driver configurable/adapting to various workload
- Scalable design to manage array of NAND modules
- Leverage multi-core/multi-processor CPU to maximize parallelism
- Data center friendly orchestration utilizing Linux Containers and Kubernetes Ready design

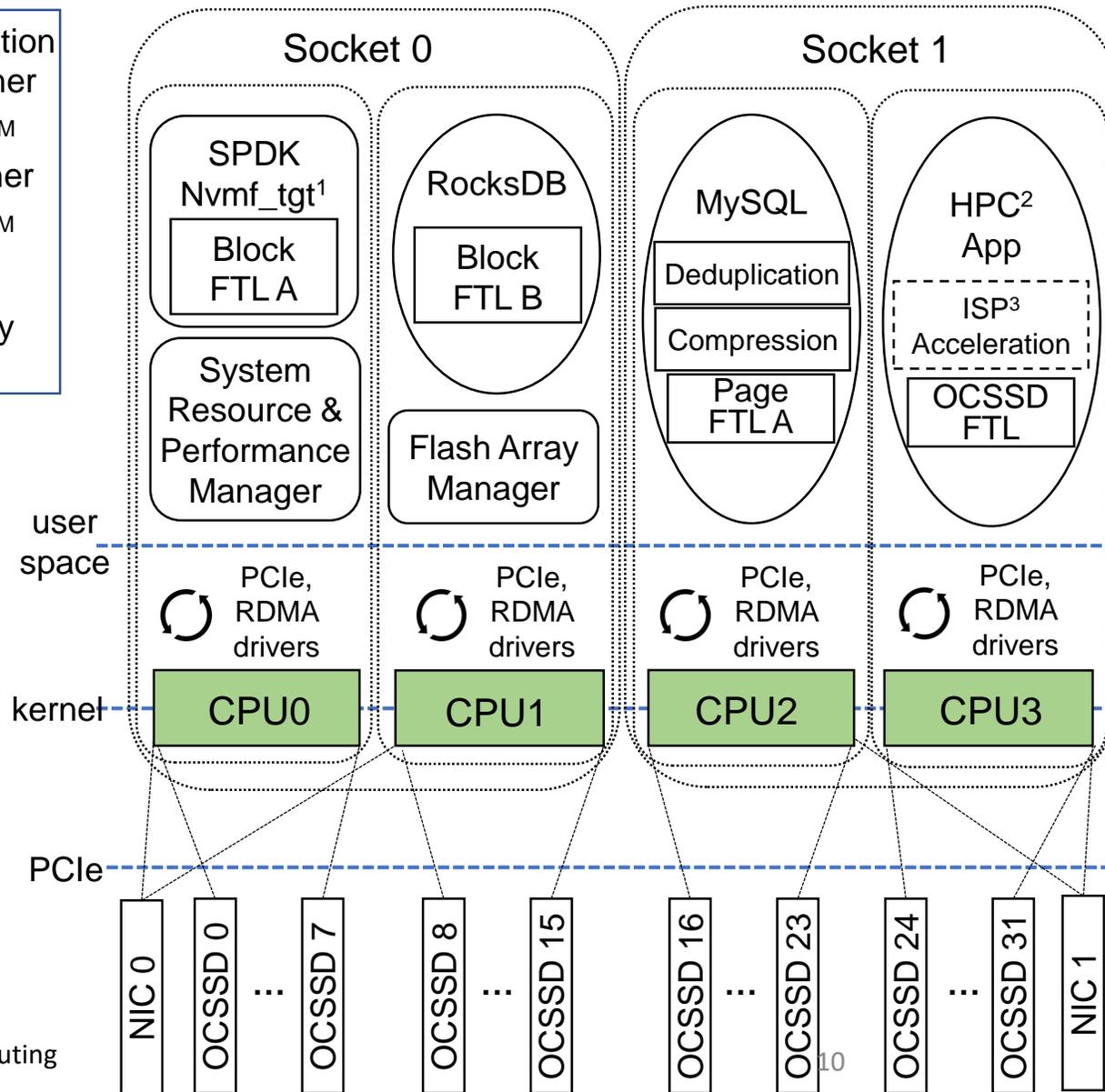
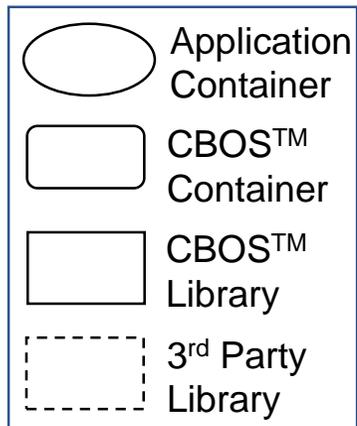
# CBOS™ Software Architecture

## Container based storage and application software modules

- Host based Flash Array FTLs come with libraries that apps can pick and choose



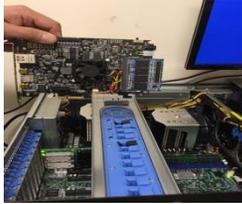
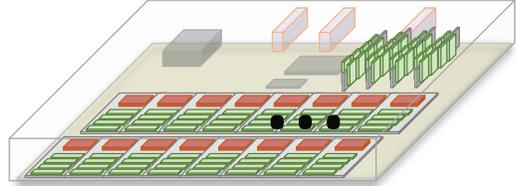
# CBOS™ Container Example



- 2 Socket, 4 Core System
- Each CPU core handles 8 OCSSD
- Per different application needs, matching FTL container is deployed
- CBOS storage containers run on available CPU cores executing managerial tasks

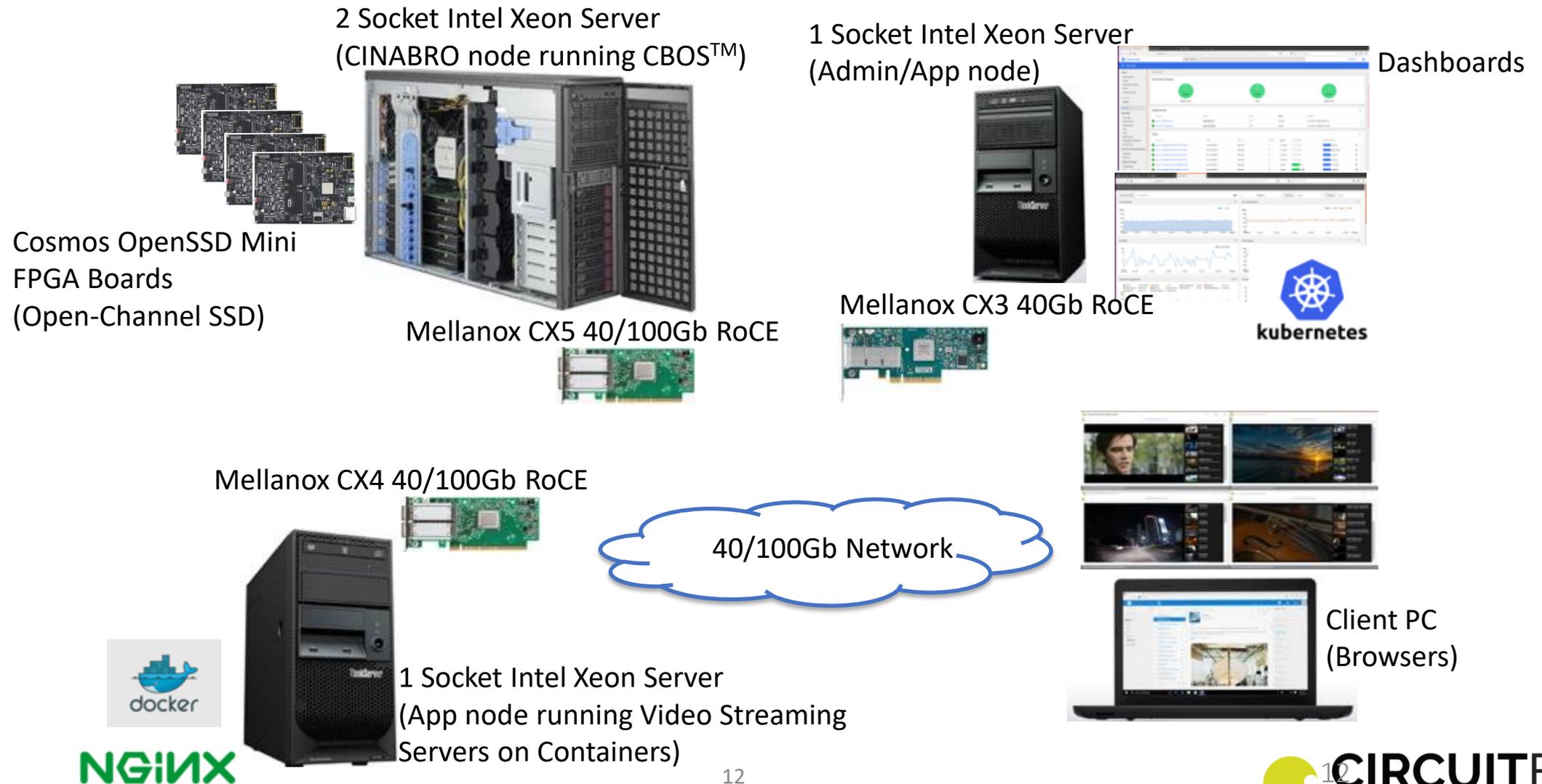
1. NVMe-oF Target  
 2. High Performance Computing  
 3. In Storage Processing

# Development Milestones

	Phase I (-Dec. '17)	Phase II (-Dec. '18)	Phase III (-Dec. '19)
<b>CINABRO™ Appliance</b>	<p><b><u>First Working Prototype</u></b></p> <ul style="list-style-type: none"> <li>Commodity x86 server</li> <li>x4 Cosmos OpenSSD Mini PCIe cards</li> <li>Mellanox RDMA network cards</li> </ul> 	<p><b><u>Alpha</u></b></p> <ul style="list-style-type: none"> <li>Commodity x86 server</li> <li>x8 Cosmos OpenSSD Ultra PCIe cards</li> <li>NVMe-oF network cards: TBD</li> </ul> 	<p><b><u>Beta</u></b></p> <ul style="list-style-type: none"> <li>Customized PCIe fabrics</li> <li>Commodity CPU, DRAM, PCIe</li> <li>BMC: ready; Backup power: TBD</li> </ul> 
<b>CBBridge™</b>	<p><b><u>FPGA1</u></b></p> <ul style="list-style-type: none"> <li>FPGA code with OCSSD compliant FW</li> <li>16nm 2D MLC NAND w/ BCH</li> </ul>	<p><b><u>FPGA2</u></b></p> <ul style="list-style-type: none"> <li>RTL release: CBBridge™ SoC ready. Runs on FPGA</li> <li>64L 3D TLC NAND w/ LDPC</li> </ul>	<p><b><u>ASIC</u></b></p> <ul style="list-style-type: none"> <li>SoC tape-out (mid '19)</li> <li>96L 3D TLC/QLC NAND w/ LDPC</li> </ul>
<b>CBOS™</b>	<p><b><u>Prototype release</u></b></p> <ul style="list-style-type: none"> <li>NVMe-oF drive interface</li> <li>Baseline data path working:</li> <li>OCSSD pblk / lightnvm, NVMe-oF, SPDK/DPDK</li> </ul>	<p><b><u>Alpha release</u></b></p> <ul style="list-style-type: none"> <li>Host-based flash array FTLs</li> <li>Storage management layer</li> <li>Application plugins</li> <li>System resource &amp; performance manager design complete</li> </ul>	<p><b><u>Beta release</u></b></p> <ul style="list-style-type: none"> <li>Core feature complete</li> <li>OpenStack compliant</li> <li>Data management beta</li> <li>System resource &amp; performance Manager beta</li> <li>Out-of-Band management beta</li> </ul>
<b>Open Source</b>	<p><b><u>SPDK contribution</u></b></p> <ul style="list-style-type: none"> <li>Functions to help writing OCSSD access from user level</li> <li>Included in SPDK v17.10, v18.01</li> </ul>	<p><b><u>R&amp;D version alpha</u></b></p> <ul style="list-style-type: none"> <li>OpenSSD FPGA RTL codes v1.2</li> <li>Developer edition CBOS™ alpha: includes device drivers, user level libraries, and pilot apps</li> </ul>	<p><b><u>R&amp;D version beta</u></b></p> <ul style="list-style-type: none"> <li>OpenSSD FPGA RTL codes v1.3</li> <li>Developer edition CBOS™ beta</li> </ul>

# Current Prototype

## Multiple FPGA based OCSSDs running in our lab



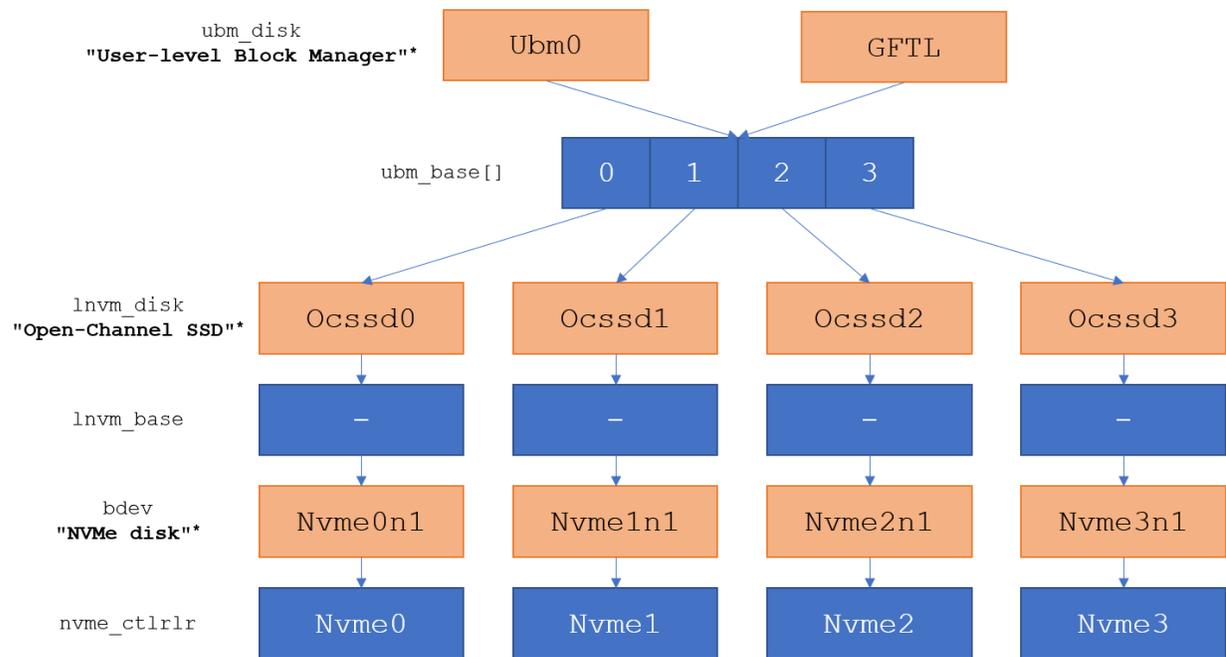
# Prototype FTL Evaluations

Our 1<sup>st</sup> host FTLs, UBM and GFTL\*, have been implemented in SPDK.

## Access

Local (SPDK API)

Remote (NVMe-oF)



\*: product\_name

(1) Array with up to 4 units of FPGA OCSSDs

: showing reasonable performance for FPGA based SSDs

(2) Array with up to 24 units of OCSSD Qemu-nvme emulators

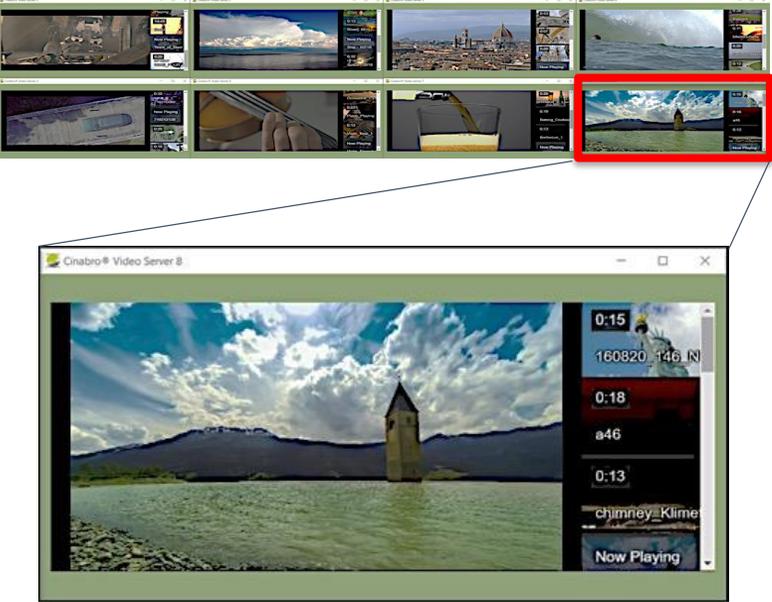
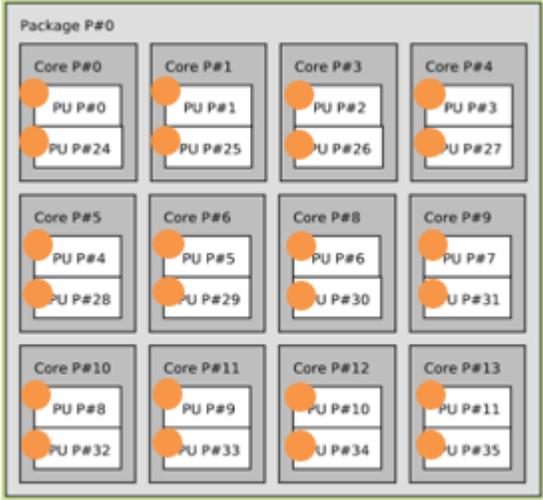
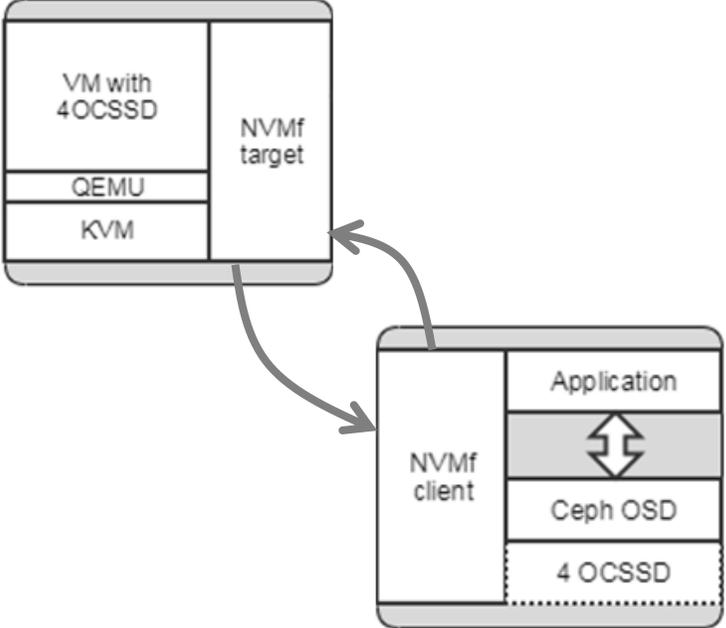
: used for qualitative test of multiple applications

: 24 copies of GFTL working correctly over same number of emulated OCSSDs

\* GFTL is based on Hanyang University's Greedy FTL.

# Prototype Applications

## End-to-end integration tests with multiple applications

Containerized Video Server	Containerized RocksDB	SK telecom's AF Ceph
<ul style="list-style-type: none"> <li>OCSSD arrays host movie files and are exposed via SPDK nvme_tgt containers</li> <li>Video servers run inside containers, made of Nginx web server with RTMP module</li> </ul>	<ul style="list-style-type: none"> <li>Containerized RocksDB, both local and remote (over NVMe-oF)</li> <li>Local: SPDK's RocksDB plugin over CBOS™ GFTL</li> <li>Remote: SPDK's nvme-tgt over CBOS™ GFTL</li> </ul>	<ul style="list-style-type: none"> <li>All Flash Ceph is flash optimized version of Ceph.</li> <li>Initial data verification test over 4 FPGA OCSSDs ran successfully.</li> </ul>
 <p>[8 concurrent video server example]</p>	<p><b>SPDK:</b> STORAGE PERFORMANCE DEVELOPMENT KIT</p>   <p>[24 RocksDB plugin per CPU core example]</p>	 <p>[AF Ceph over 4 OCSSDs example]</p>

# Summary

## Solution Benefits

- Flexibility to accommodate NAND generations from various vendors
- Adaptable to various Cloud Data Center network infrastructure
- Customizable SW architecture to meet ever-evolving cloud data center requirements

## Communities

- OpenSSD, OCSSD, SPDK: Our work has been integrated
- OCP: open to collaboration about making our hardware design available to the community

## Resources

- OpenSSD FPGA SSD available at: <http://openssd.io>
- SPDK OCSSD contributed codes: <https://github.com/spdk/spdk.git> (SPDK v17.10, v18.01)
- CBOS™ development edition codes: TBD



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